to be taken, by whistle and by simultaneously lowering the arm from a vertical to a horizontal position.

- The player taking the penalty throw shall have possession of the ball and shall immediately throw it with an uninterrupted movement directly at the goal. The player may take the throw by lifting the ball from the water or with the ball held in the raised hand and the ball may be taken backwards from the direction of the goal in preparation for the forward throw, provided that the continuity of movement shall not be interrupted before the ball leaves the thrower's hand.
- 15.5 If the ball rebounds from the goal post, crossbar or goalkeeper it remains in play and it shall not be necessary for another player to play or touch the ball before a goal can be scored.
- 15.6 If at precisely the same time as the referee awards a penalty throw the timekeeper whistles for the end of a period, all players except the player taking the throw and the defending goalkeeper shall leave the water before the penalty throw is taken. In this situation, the ball shall immediately be dead should it rebound into play from the goal post, crossbar or the goalkeeper.

16. PERSONAL FOULS, YELLOW AND RED CARDS

- A personal foul shall be recorded against any player who commits an exclusion foul or penalty foul. The referee shall indicate the offending player's cap number to the secretary.
- 16.2 Upon receiving a third personal foul, a player shall be excluded from the remainder of the game with substitution after the earliest occurrence referred to in VI.9.3. If the third personal foul is a penalty foul, the entry of the substitute shall be immediate.
- The referee, if necessary, must use Yellow and Red Cards to control the Team Officials and Substitute Players on the Team Bench as well as the players in the water. The use of Yellow and Red Cards applies to all World Aquatics Water Polo Competitions and will be administered as follows:
 - **16.3.1** The issuing of a Yellow Card by the referee is an official warning to the Head Coach of the team.
 - **16.3.2** The subsequent issuing of a Red Card by the referee is the signal that the Head Coach and/or other Team Official(s) and/or player(s) on the bench must leave pool area immediately. Should the actions of the Head Coach require it, the referee may issue a Red Card, without having issued a Yellow Card.
 - **16.3.3** When the Head Coach is excluded from the game, another Team Official may replace the Head Coach, however without the privileges of the Head Coach. The Team Official is not allowed to stand and move away from the team bench but can ask for a timeout according to the Rules. During a timeout or after a goal, before the restart of the match, the Team Official may move freely along the side of the pool to the half distance line to

instruct the team.

- **16.3.4** During the match, when a team member inside the water commits an act of misconduct, the referee must show a Red Card to the player accompanied by the appropriate sanction.
- **16.3.5** A referee may issue a Yellow Card, if, in the referee's opinion, a player persists in playing in an unsporting manner or engages in simulation (VI.8.4). The referee shall show a Yellow Card to the offending team and point to the offending player. Should the action continue, the referee will show the player a Red Card visible to both the team and the official table as this is deemed to be misconduct (VI.9.13).
- **16.3.6** Team members committing an act of misconduct will be punished according to VI.9.13 and must leave the pool area immediately.
- **16.3.7** For any offense potentially leading to a player or team official being excluded from the remainder of a game, the Management Committee of the tournament shall assess all circumstances of the offense, in particular its gravity, and decide whether the player or team official shall be excluded from additional games in the tournament within 24 hours after the end of the game, with notification to the player, team official and team. The Management Committee shall also refer the matter to the Aquatics Integrity Unit if they consider that consequences beyond the tournament should be considered. For the sake of clarity, the Management Committee is entitled to review official video of any match of the tournament to decide whether the player or coach shall be excluded from other games in the tournament, regardless of whether or not the offense was sanctioned by the referee during the match.

If a player or team official is suspended from a specific match, the team shall have the number of players or team officials on the bench reduced accordingly; provided that there is at least one (1) team official on the bench.

If more than three members of the same team, including team officials, are excluded from a game, that team shall be disqualified from that game and the opposing team shall be awarded victory with the goal score of 5-0, unless the goal difference was higher than this at the time of the third exclusion from the match. In that case, the actual score shall be kept.

17. ACCIDENT, INJURY AND ILLNESS

- A player shall only be allowed to leave the water, or sit or stand on the steps or side of the pool during play in the case of accident, injury, illness or with the permission of a referee. A player who has left the water legitimately may re-enter from the team's exclusion re-entry area at an appropriate stoppage, with the permission of a referee.
- If a player is bleeding, the referee shall immediately order the player out of the water with the immediate entry of a substitute and the game shall continue without interruption. After the bleeding has stopped, the player is permitted to be a substitute in the ordinary course of the game.
- 17.3 If accident, injury or illness, other than bleeding, occurs, a referee, at the referee's discretion, may suspend the game for not more than three minutes, in which case the referee shall instruct the timekeeper as to when

the stoppage period is to commence.

- 17.4 Should the game be stopped through accident, injury, illness, bleeding or other unforeseen reason, the team in possession of the ball at the time of the stoppage shall put the ball into play at the place of stoppage when the play is resumed.
- 17.5 Except in the circumstances of VI.17.2 (bleeding), the player shall not be allowed to take further part in the game if a substitute has entered.
- 17.6 If the referee or VAR assistant referee or delegate, suspects that a violent action may have occurred, the referees may review VAR according to the VAR protocol. (Appendix 7)

18. WATER POLO FACILITIES

18.1 General Requirements

- **18.1.1** Water Polo Dimensions and Equipment as detailed in Field of Play diagram. See Water Polo Diagram 1
- **18.1.2** The overall Field of Play will be 30.60m x 20.00m for men and 25.60m x 20.00m for women.

The distance between the goal lines shall not be less than 20.00 metres and not more than 30.00 metres for games played by men. The distance between the goal lines shall not be less than 20.00 metres and not more than 25.00 metres for games played by women.

The anchor point at the edge of the Field of Play shall be placed 30cm behind the front of the goal line.

The width of the Field of Play shall be not less than 10 metres and not more than 20.00 metres.

Exception from this rule may be allowed on the discretion of the federation controlling the match.

- **18.1.3** The depth of the water shall be consistently not less than 1.80 metres.
- **18.1.4** The water temperature shall be 26° plus 1° minus 1° Centigrade (25°C-27°C).
- **18.1.5** The light intensity shall not be less than 600 lux.
- **18.1.6** Minimum Ceiling height is not required.

18.1.7 Lane Ropes

Each lane rope will have a minimum diameter of 0,06 metres and a maximum diameter of 0.12 metres.

Lane rope should be secured at each wall to anchor brackets recessed into the walls. If anchor placement is on pool deck, an extender, firm and non-elastic, should be in place. The installed lane rope should stay in the pool water. The anchor, including extender, shall not extend more than 10mm into the pool. The anchor shall not influence the length of the lane rope by more than \pm 10mm each end of rope. Anchors should be installed to withstand